

ROOT tutorial

— part IV —

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ROOT tutorial: goals

- * how to install it ✓
- * how to find/read documentation ✓
- * perform an interactive analysis with ROOT ✓
- * design and write own analysis macros ✗
- * how to store results of your analysis ✗

ROOT tutorial: remote (batch mode) analysis

ingredients:

- * own macro (with main function)

details:

- * define the file
 - * define the root tree
 - * define the variables
 - * loop over the entries of the root tree
- print out the variables

goal:

— run your own macro to perform the analysis

ROOT tutorial: remote (batch mode) analysis

to do:

- give the correct file name
- same with the root tree name
- set the tree branches
- set a proper name for each variable, e.g. pT, eta, phi, m
- run the root macro

ROOT tutorial: first we need to edit

choose your favoured editor and pick your favoured name

I will go with
> nano extract_ROOTTree.C

> nano my_best_macro_ever.C

- general settings:

```
void extract_ROOTTree(){
  gStyle->SetPalette(1);
  gStyle->SetOptStat(0);
  // define the invariant mass histogram
  TH1D* myMass = new TH1D( "myMass", "myMass", 64, 9.0, 10.6);
  myMass->GetXaxis()->SetTitle("M_{#mu^{+}#mu^{-}} [GeV/c^{2}]");
  myMass->GetYaxis()->SetTitle("Candidates/0.025 GeV/c^{2}");
  myMass->GetYaxis()->SetTitleOffset(1.3);
  // define the pT_vs_eta histogram
  TH2D* mypT_eta = new TH2D( "mypT_eta", "mypT_eta", 48, -2.4, 2.4, 25, 0., 50.);
  mypT_eta->GetXaxis()->SetTitle("#eta_{#mu^{+}#mu^{-}}");
  mypT_eta->GetYaxis()->SetTitle("p_{T #mu^{+}#mu^{-}} [GeV/c]");
  mypT_eta->GetZaxis()->SetTitle("Candidates/2 GeV/c / 0.1");
```

- open the root file and the root tree:

```
// open root file
TFile* file = new TFile("give_the_right_name.root","READ");
// get the tree
TTree* treeU1S = (TTree*)file->Get("give_the_right_path_and_name");
// define variables where to store the tree information
Float_t pTU1S;
Float_t etaU1S;
Float_t phiU1S;
Float_t mU1S;
```


ROOT tutorial: let's go now for details

- setup the root tree branches:

```
// define the tree branches
treeU1S->SetBranchAddress( "set_right_variable_name1", &pTU1S);
treeU1S->SetBranchAddress( "set_right_variable_name2", &etaU1S);
treeU1S->SetBranchAddress( "set_right_variable_name3", &phiU1S);
treeU1S->SetBranchAddress( "set_right_variable_name4", &mU1S);
```

- loop over all entries:

```
// loop over the entries in the tree
for( unsigned int i = 0; i < treeU1S->GetEntries(); ++i){
    treeU1S->GetEntry(i);
    cout<<"mU1S:"<<mU1S<<endl;
    myMass->Fill( mU1S);
    mypT_eta->Fill( etaU1S, pTU1S);
} // end of loop over the entries in the tree
```

ROOT tutorial: time to plot and save results

- plot & save the results :

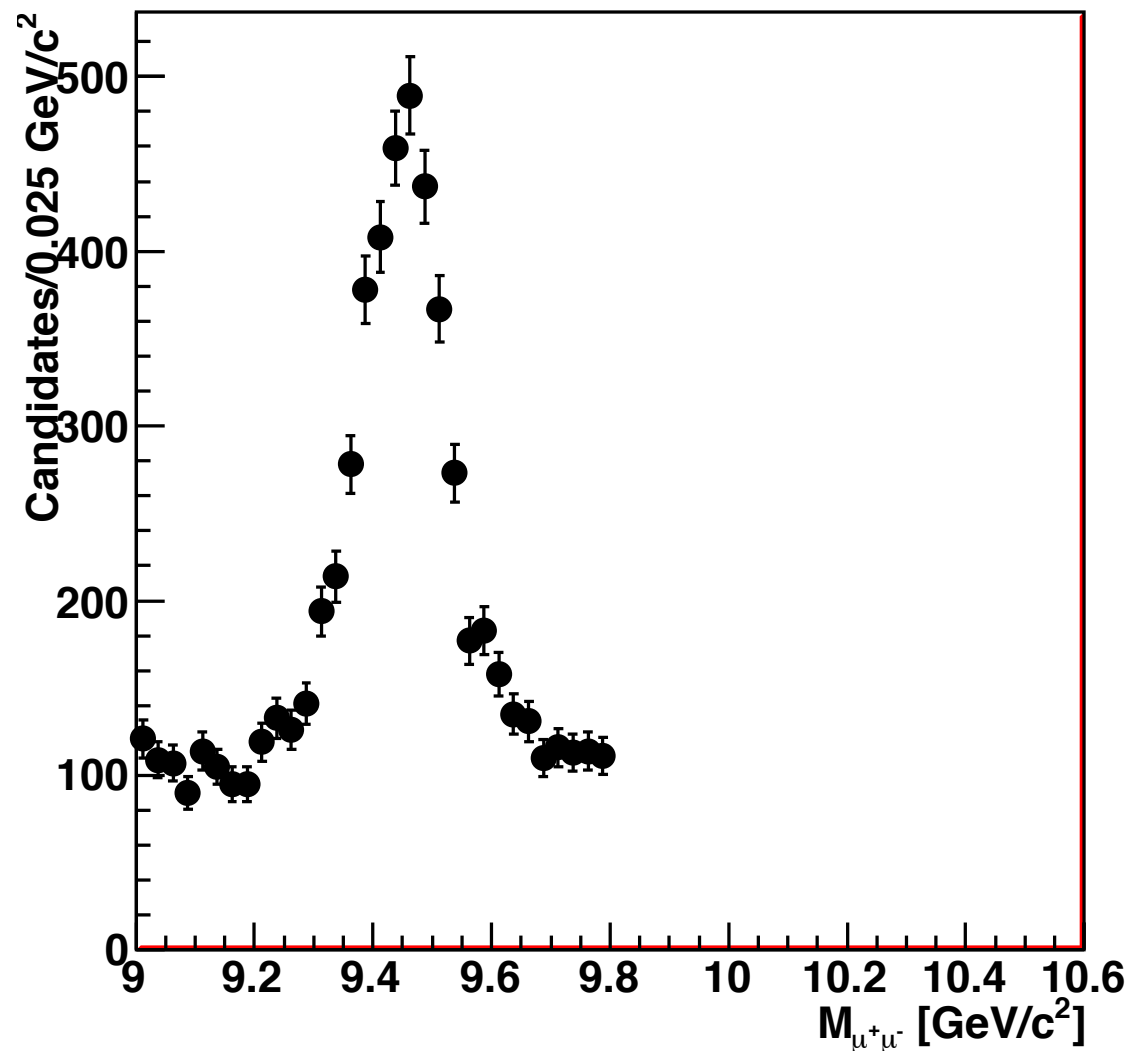
```
// define canvas
TCanvas *myCanvas = new TCanvas("myCanvas", "myCanvas", 1020, 520);
myCanvas->SetFillColor(0);
myCanvas->SetBorderMode(0);
myCanvas->SetLeftMargin(0.14);
myCanvas->SetRightMargin(0.16);
myCanvas->SetBottomMargin(0.14);
// divide the canvas
myCanvas->Divide(2,1);
myCanvas->cd(1);
// draw the histogram
myMass->SetMarkerStyle(20);
myMass->Draw("e1");
myCanvas->cd(2);
(myCanvas->cd(2))->SetRightMargin( 0.15);
(myCanvas->cd(2))->SetBottomMargin( 0.11);
// draw the histogram
mypT_eta->Draw("colz");
// save the histogram
myCanvas->Print("extract_ROOTTree.eps");
}
```

ROOT tutorial: how it should come out

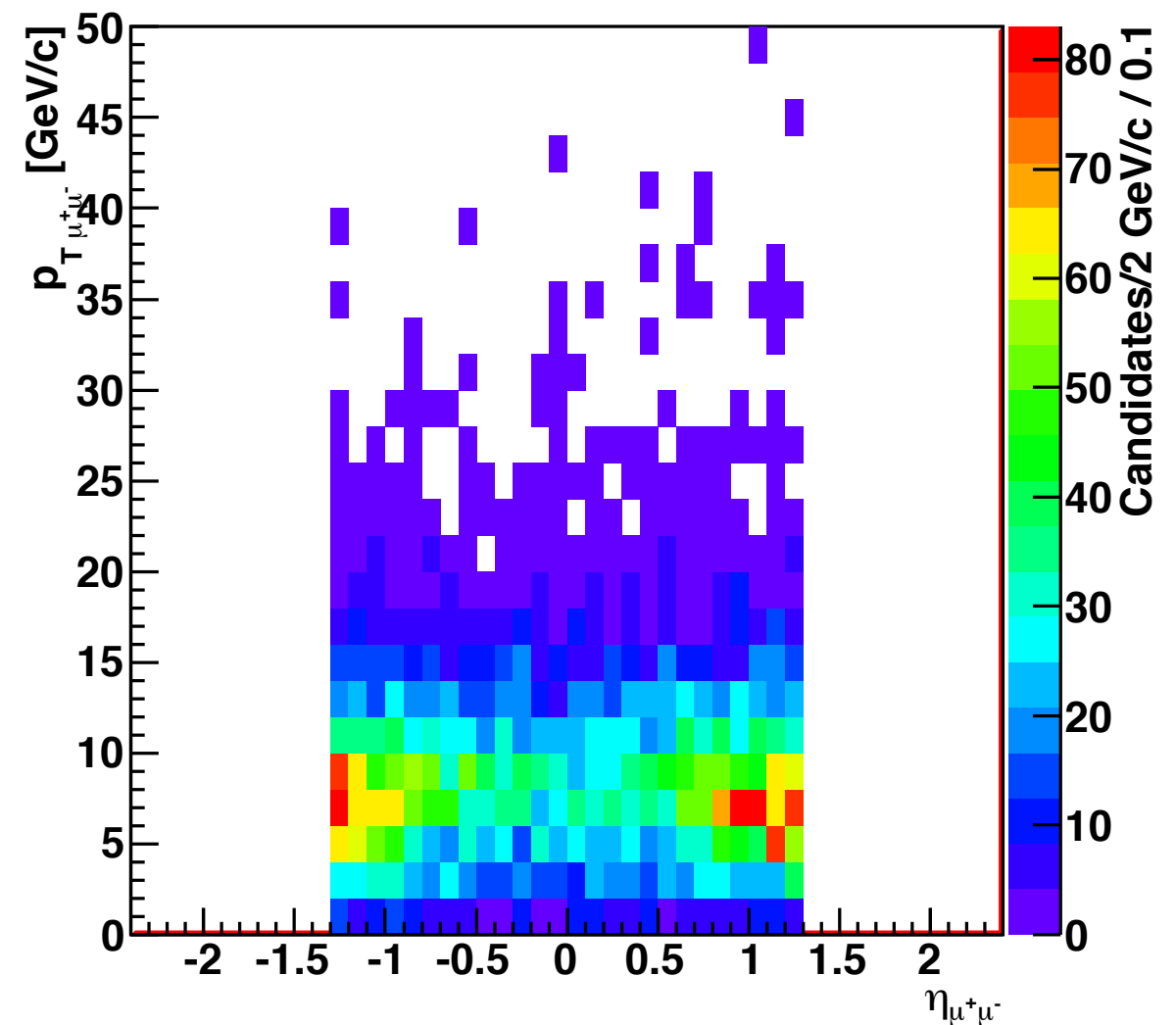
run:

```
> root -l -q extract_ROOTTree.C
```

myMass



mypT_eta



ROOT tutorial: how to store more? (because we can)

- include the right ROOT header:

```
// ROOT header files
#include "TFile.h"
#include "TH3D.h"
// C/C++ standard libraries
#include <iostream> // for input/output prints
#include <fstream>  // for reading the ASCII files
```

- define a TH3D histogram:
(can store 3 variables, one on each axis)

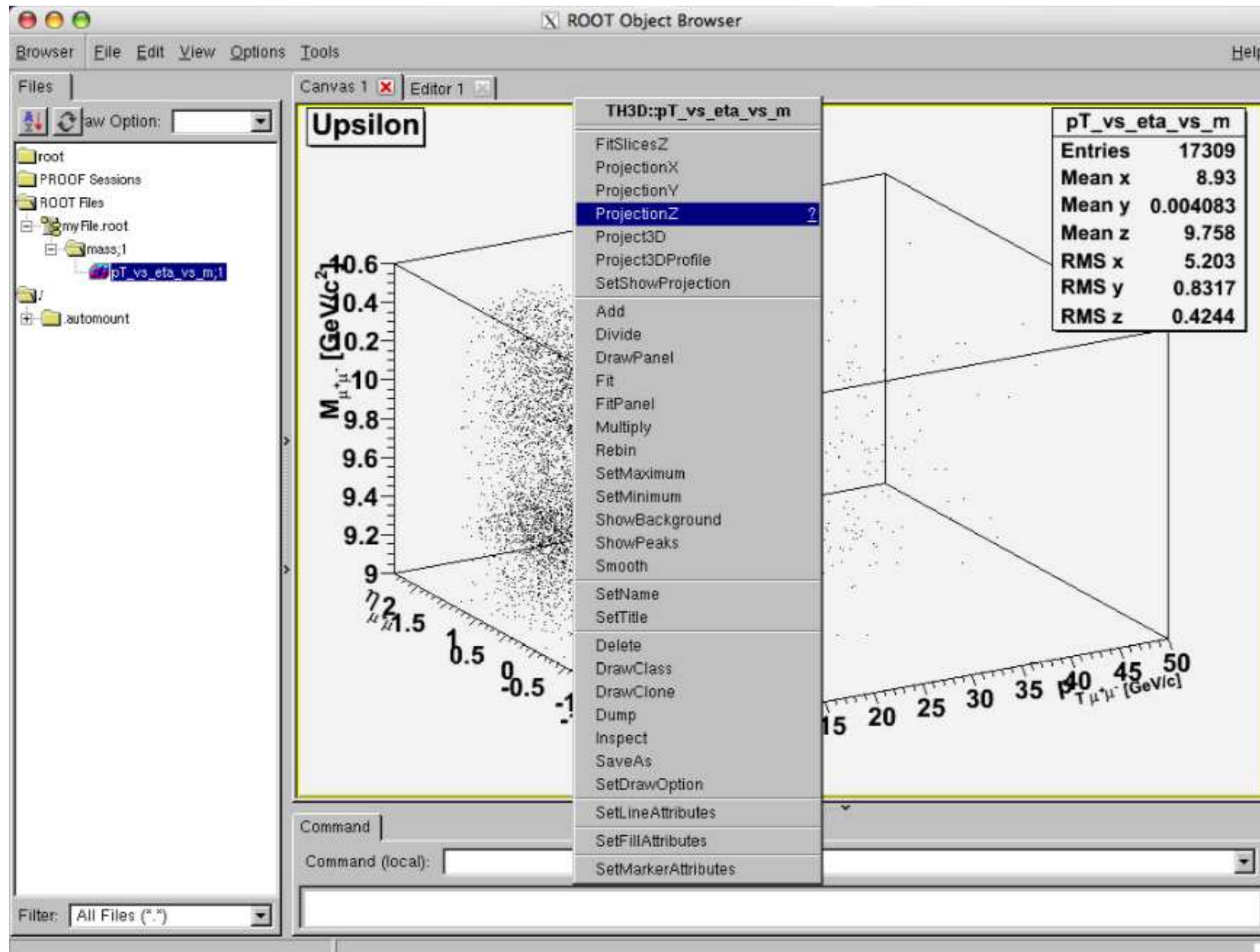
```
// define histograms
TH3D* pT_vs_eta_vs_m = new TH3D( "pT_vs_eta_vs_m", "Upsilon",
                                25, 0., 50., 48, -2.4, 2.4, 64, 9.0, 10.6);
pT_vs_eta_vs_m->GetZaxis()->SetTitle("M_{#mu^{+}#mu^{-}} [GeV/c^{2}]");
pT_vs_eta_vs_m->GetYaxis()->SetTitle("#eta_{#mu^{+}#mu^{-}}");
pT_vs_eta_vs_m->GetXaxis()->SetTitle("p_{T #mu^{+}#mu^{-}} [GeV/c]");
```

- fill the histogram according to its definition:

```
// fill histogram
pT_vs_eta_vs_m->Fill( pTU, etaU, mU);
```

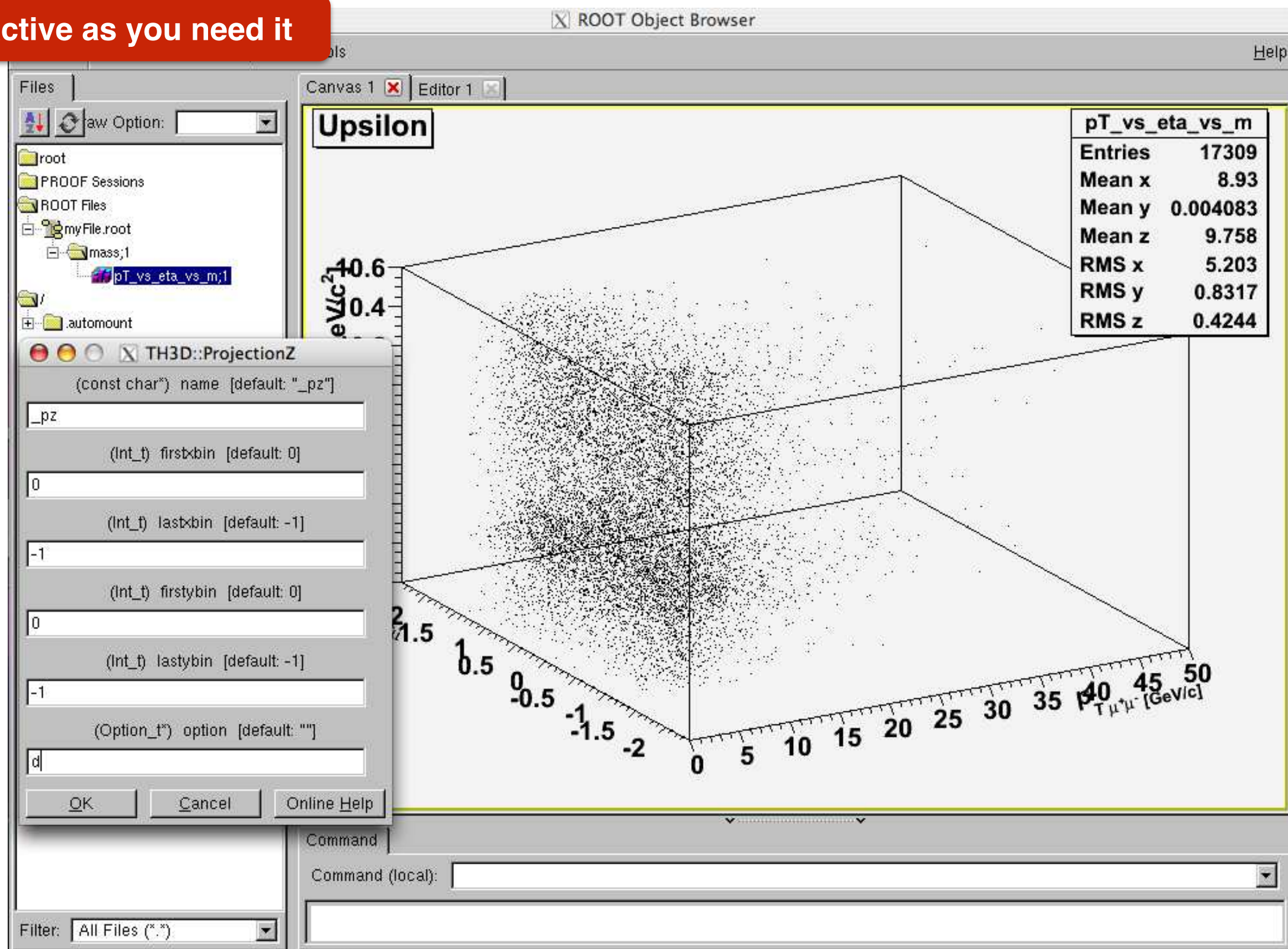
ROOT tutorial: how to extract more? (because we can)

be interactive as you need it



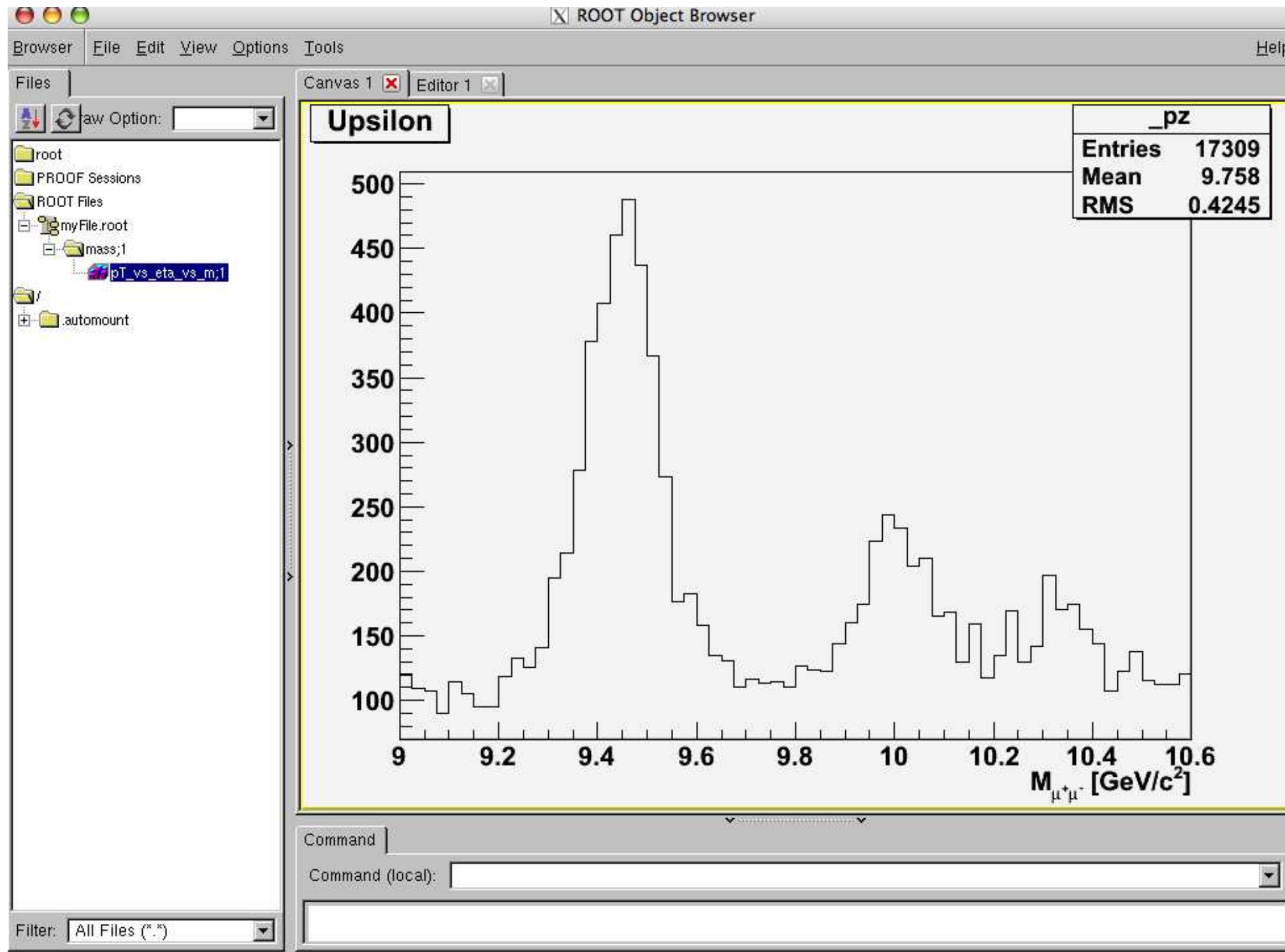
ROOT tutorial: how to extract more? (because we can)

be interactive as you need it



ROOT tutorial: how to extract more? (because we can)

be interactive as you need it



ROOT tutorial: how to extract more in batch mode

and then be cool — go remote

- general settings:

```
void extract_TH3D(){  
  gStyle->SetPalette(1);  
  gStyle->SetOptStat(0);
```

- open the root file & extract information (1D or 2D):

```
// open root file  
TFile* file = new TFile("myFile.root", "READ");  
// open needed histograms  
TH3D* myHisto = (TH3D*)file->Get("mass/pT_vs_eta_vs_m");  
// extract variable on Z axis  
TH1D* myZAxis = myHisto->ProjectionZ();  
myZAxis->GetXaxis()->SetTitle("M_{#mu^{+}#mu^{-}} [GeV/c^{2}]");  
myZAxis->GetYaxis()->SetTitle("Candidates/0.025 GeV/c^{2}");  
// extract variables on Z and X axis  
TH2D* myXYAxis = myHisto->Project3DProfile("xy");  
myXYAxis->GetXaxis()->SetTitle("#eta_{#mu^{+}#mu^{-}}");  
myXYAxis->GetYaxis()->SetTitle("p_{T #mu^{+}#mu^{-}} [GeV/c]");  
myXYAxis->GetZaxis()->SetTitle("Candidates/2 GeV/c / 0.1");
```


ROOT tutorial: how to extract more in batch mode

and then be cool — go remote

- define a canvas (matter of taste):

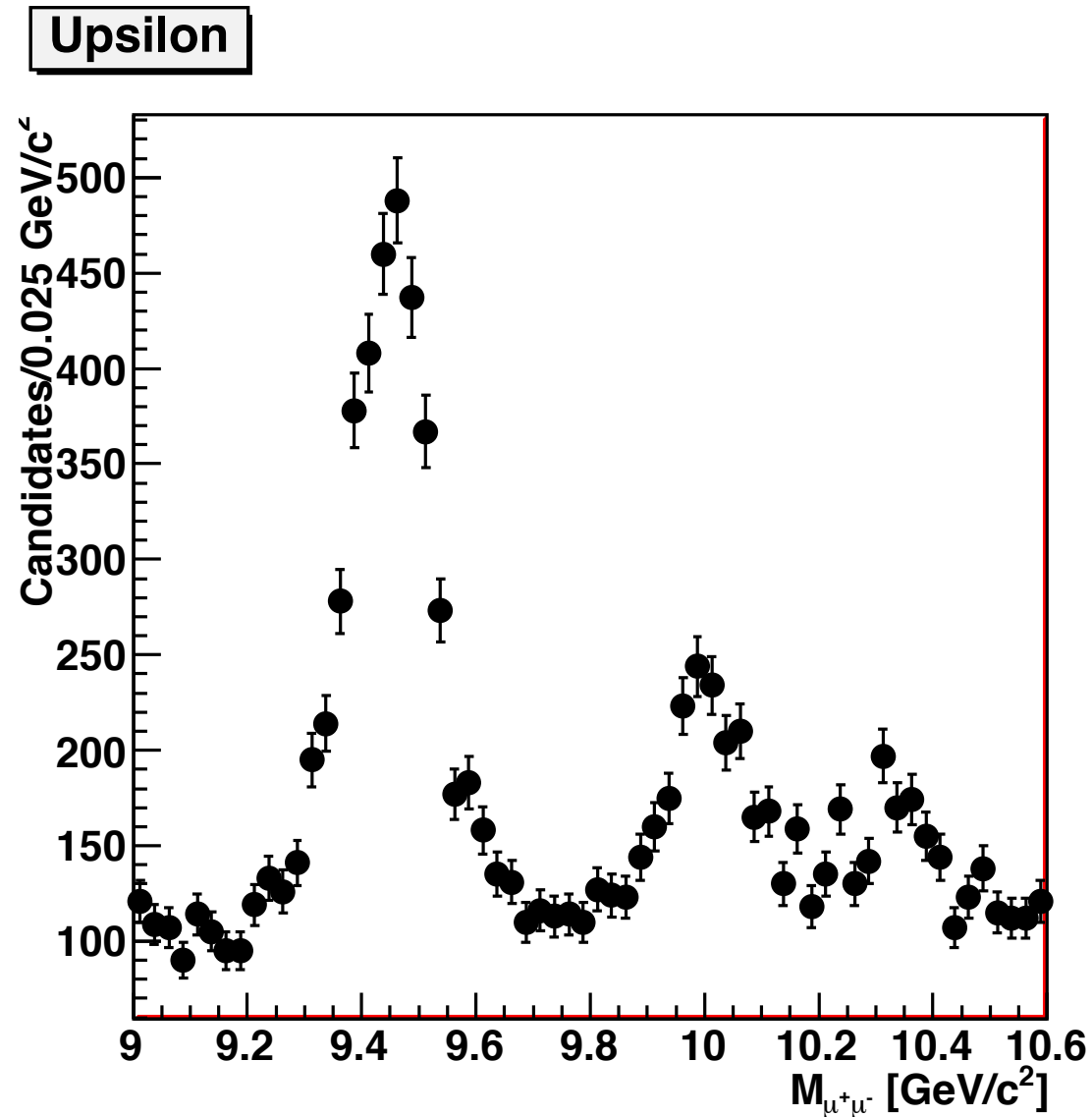
```
// define canvas
TCanvas *myCanvas = new TCanvas("myCanvas", "myCanvas", 1020, 520);
myCanvas->SetFillColor(0);
myCanvas->SetBorderMode(0);
myCanvas->SetLeftMargin(0.14);
myCanvas->SetRightMargin(0.16);
myCanvas->SetBottomMargin(0.14);
```

- plot & save the results:

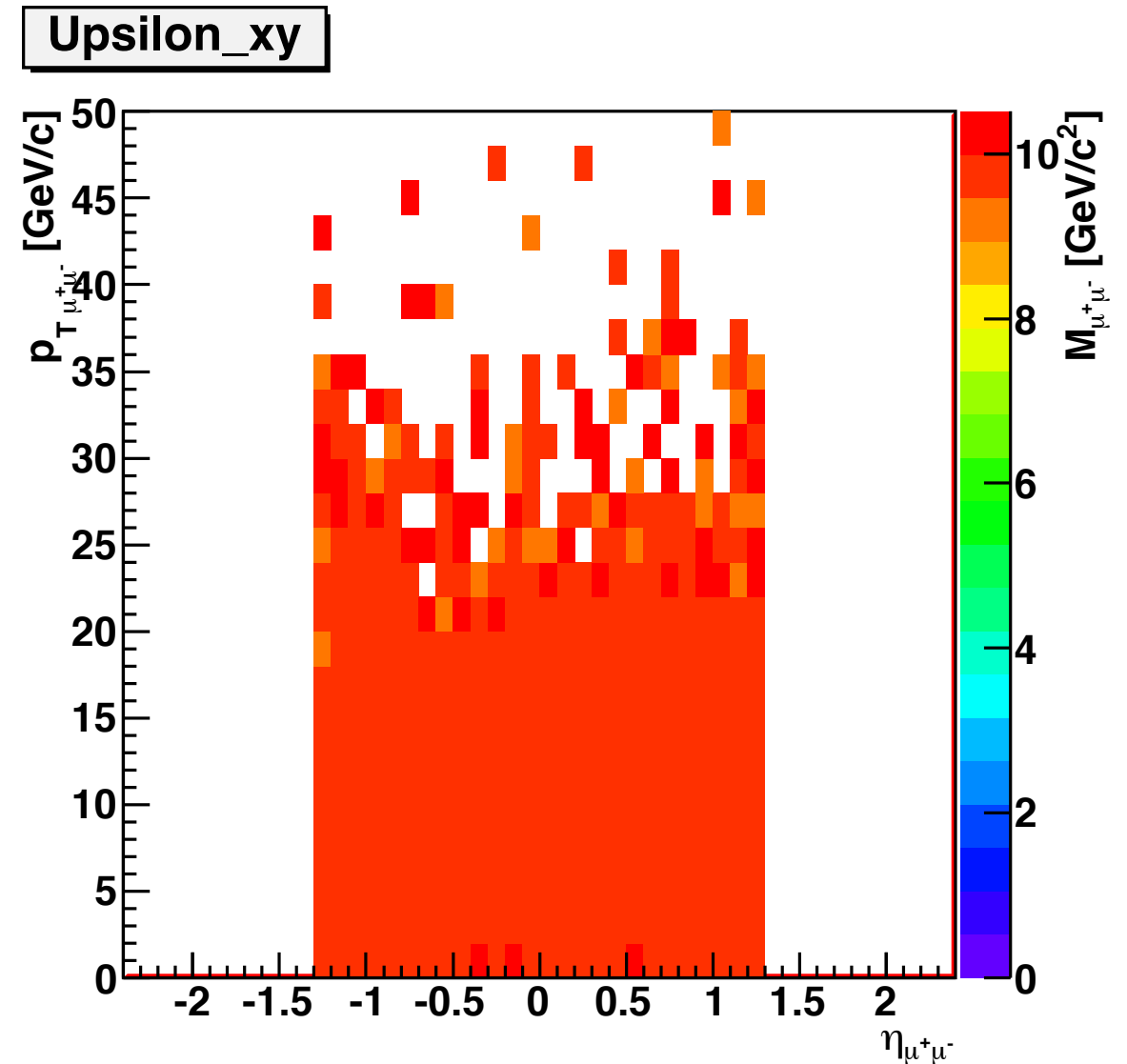
```
// divide the canvas
myCanvas->Divide(2,1);
myCanvas->cd(1);
// draw the histogram
myZAxis->SetMarkerStyle(20);
myZAxis->Draw("e1");
myCanvas->cd(2);
(myCanvas->cd(2))->SetRightMargin( 0.15);
(myCanvas->cd(2))->SetBottomMargin( 0.11);
// draw the histogram
myXYAxis->Draw("colz");
// save the histogram
myCanvas->Print("extract_TH3D.eps");
}
```

ROOT tutorial: how to extract more in batch mode

and then be cool — go remote



- information from the Z axis



- information from the X & Y axis

summary: remote analysis

- * now you can write your own macro
- * can add more and extract more information
- * store information in histograms and print them in your favoured format

time for a break and (a lot of) questions

each of you will become a Picasso